CENTIPEDE™ CHAOS

Service Manual

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Innovative Concepts in Entertainment
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Clarence, New York 14120

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Rev D   10/11/2019

SAFETY AND WARNINGS BEFORE YOU BEGIN

WARNING: WHEN INSTALLING THIS GAME, A GROUNDED A.C. RECEPTACLE MUST BE USED. FAILURE TO DO SO COULD RESULT IN INJURY TO YOURSELF OR OTHERS. FAILURE TO USE A GROUNDED RECEPTACLE COULD ALSO CAUSE IMPROPER GAME OPERATION, OR DAMAGE TO THE ELECTRONICS.

NOTE: THIS GAME IS INTENDED FOR INDOOR USE ONLY.

DO NOT DEFEAT OR REMOVE THE GROUNDING PRONG ON THE POWER CORD FOR THE SAME REASON AS GIVEN ABOVE. USING AN IMPROPERLY GROUNDED GAME COULD VOID YOUR WARRANTY.

HAVE A QUALIFIED ELECTRICIAN CHECK YOUR A.C. RECEPTACLE TO BE SURE THE GROUND IS FUNCTIONING PROPERLY.

THIS GAME IS DESIGNED TO DISSIPATE STATIC ELECTRICITY THROUGH THE GROUNDING PLANE OF THE GAME. IF THE A.C. GROUND DOES NOT WORK, THE GAME COULD DISCHARGE STATIC ELECTRICITY THROUGH THE GAME CIRCUITRY, WHICH COULD CAUSE DAMAGE.

THE POWER SUPPLY IS NOT VOLTAGE ADJUSTABLE. TO OPERATE THE GAME AT VOLTAGES OTHER THAN THOSE IT WAS DESIGNED FOR. PLEASE CONTACT OUR SERVICE DEPARTMENT FOR VOLTAGE CONVERSION INFORMATION.

WARNING

DO NOT remove any of the components on the main board (e.g. compact flash and eproms) while the game is powered on. This may cause permanent damage to the parts and the main board. Removing any main board component part while powered on will void the warranty.

ALWAYS REMOVE POWER TO THE GAME, BEFORE ATTEMPTING ANY SERVICE,

UNLESS NEEDED FOR SPECIFIC TESTING. FAILURE TO OBSERVE THIS PRECAUTION

COULD RESULT IN SERIOUS INJURY TO YOURSELF OR OTHERS.

THIS GAME IS NOT SUITABLE FOR INSTALLATION IN AN AREA WHERE A WATER JET COULD BE USED.

This appliance is not intended for use by persons (including children) with reduced physical, sensory or mental capabilities, or lack of experience and knowledge, unless they have been given supervision or instruction concerning use of the appliance by a person responsible for their safety. Children should be supervised to ensure that they do not play with the appliance.

AC Power Information

The games main fuse is accessed through the back of the game at the power mod. Above the power cord is a small panel that contains the main fuse.

The value of the fuse for 120 volt users is 7 AMPS at 250Volt type slow blow.

The value of the fuse for 230 users is 4 AMPS at 250 Volt type slow blow.

Parts Included: Contact ICE Service if missing

PARTS KIT

21x #AA6102 MARQUEE BASE, SPEAKERS, PODIUM-MOUNT	18x #AA6212 MARQUEE SIDES, STOOLS	18x #AA6211 MARQUEE SIDES, STOOLS
20x #AA6075 STABILIZER BARS, MARQUEE, MONITOR, PODIUM MOUNT	16x #AA6214 FLOOR CONDUIT, STABILIZER BARS	12x #AA6053 STOOLS
4x #AA6049 STABILIZER BARS @ PODIUM	2x #PC60614 #AA6215, 4x 6959 GROUND-WIRE NUTS, ALLEN BIT, PODIUM-MOUNT FRONT WASHERS	2x #AA6461 2x #AA6438 MONITOR MOUNT

* Note: picture may vary from actual

3 STOOL Assemblies
Some game shipped detached

Marquee Wings

Marquee

Keys

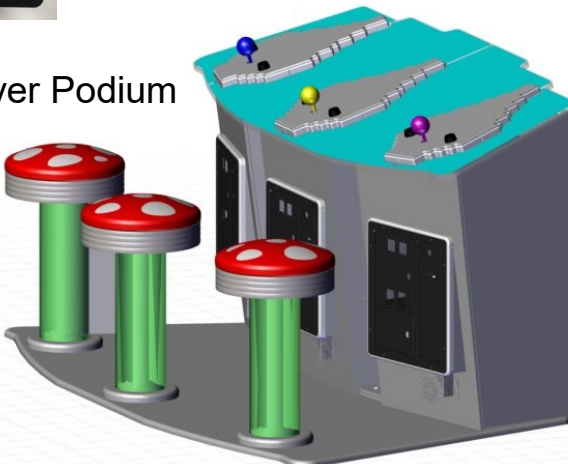Monitor Tower

Support Brackets (2)
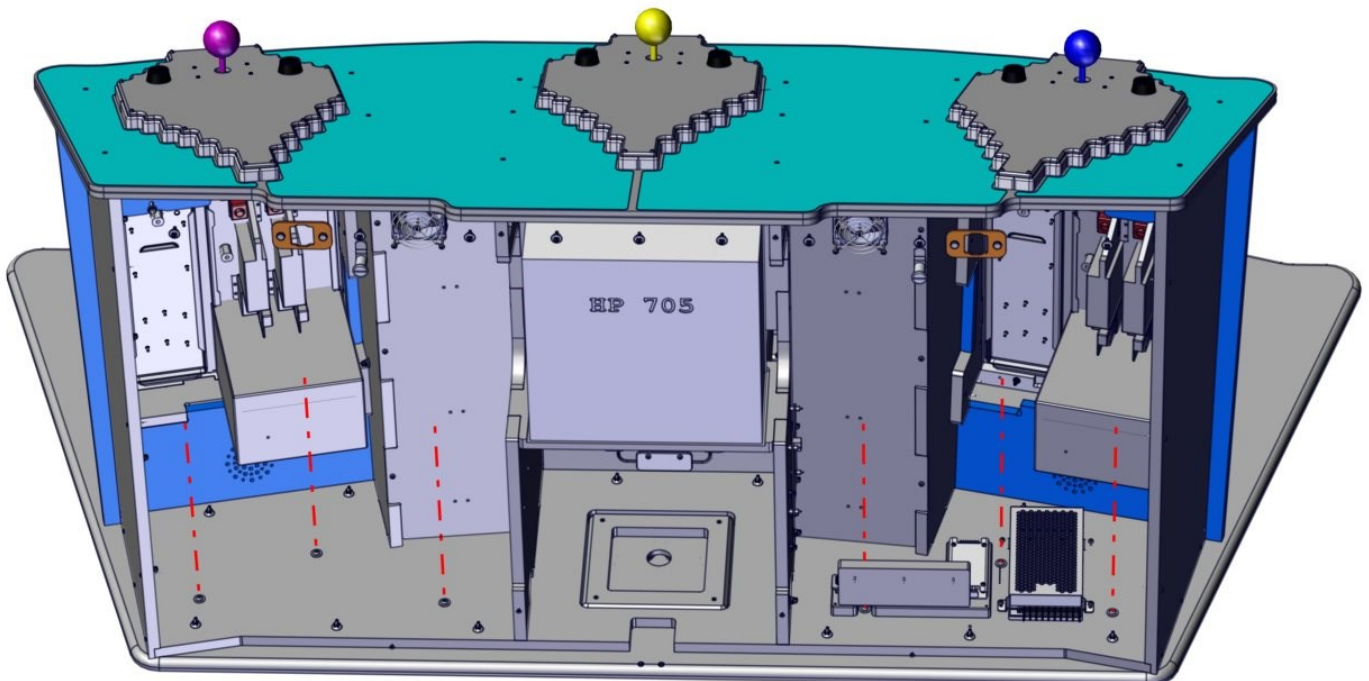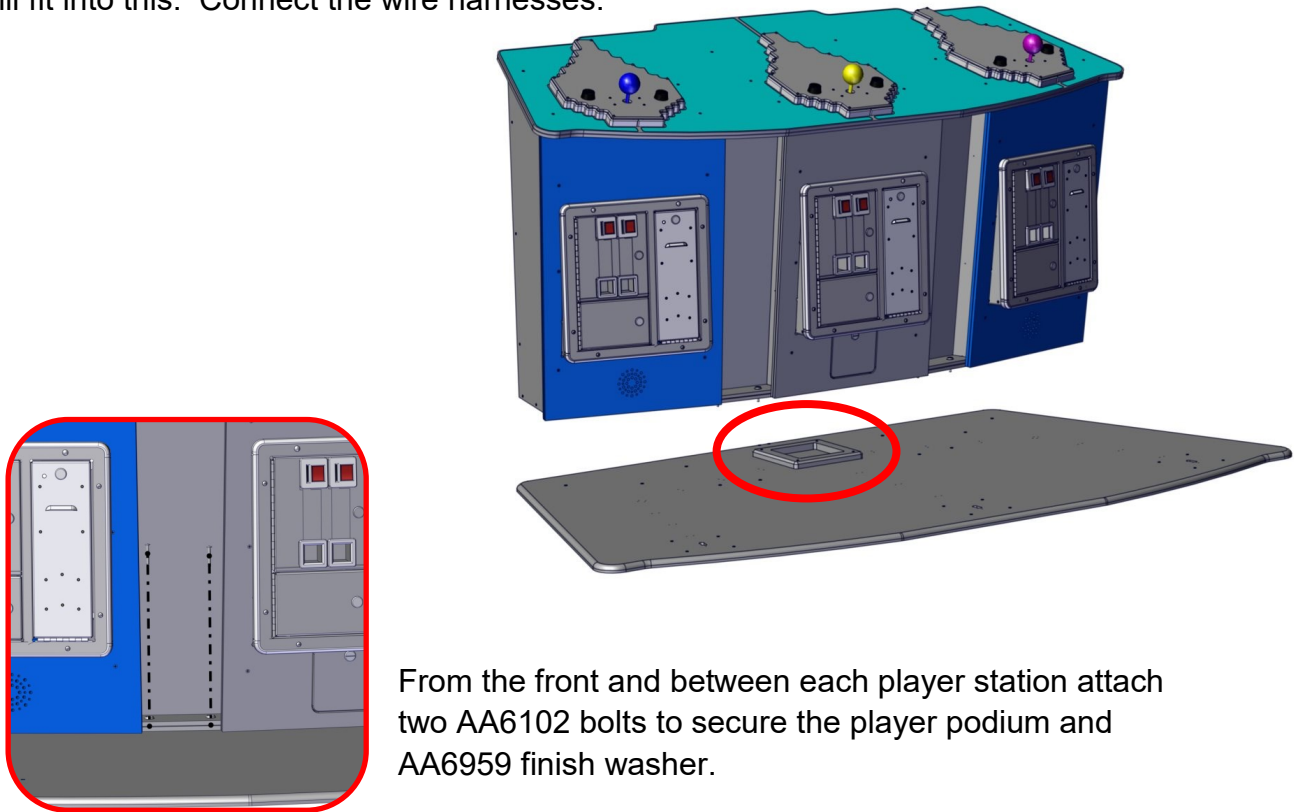
LCD Monitor / TV
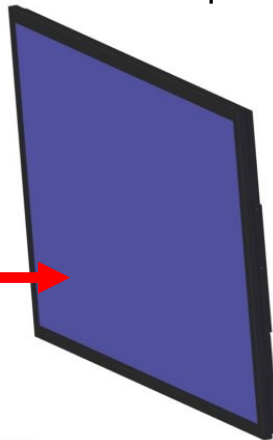
Speakers

Player Podium

Floor Bracket & Cover

4

Floor Install:

Note: Skip if your floor is already installed

Position the player podium on top of the floor making sure to align the box at the bottom. The player podium will fit into this. Connect the wire harnesses.

From the front and between each player station attach two AA6102 bolts to secure the player podium and AA6959 finish washer.

From the back of the cabinet install, three AA6102 bolts and three AA6823 washer on each side, to secure the player podium to the floor. * Note: Back wood panel and access door removed for clarity.

Seat Install:

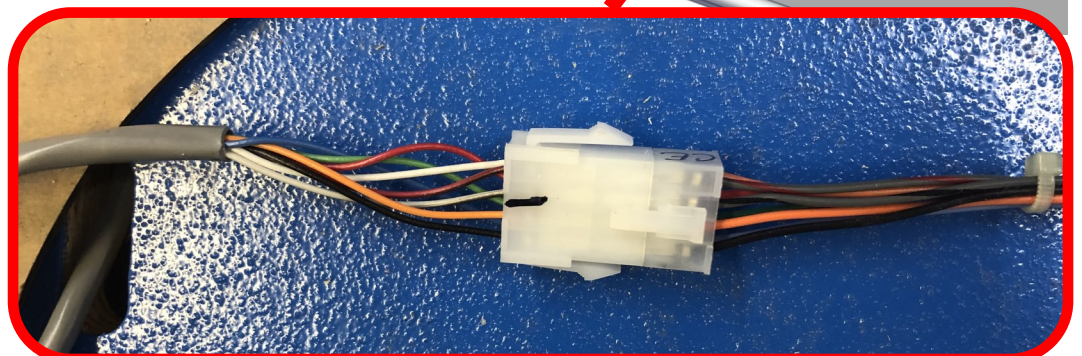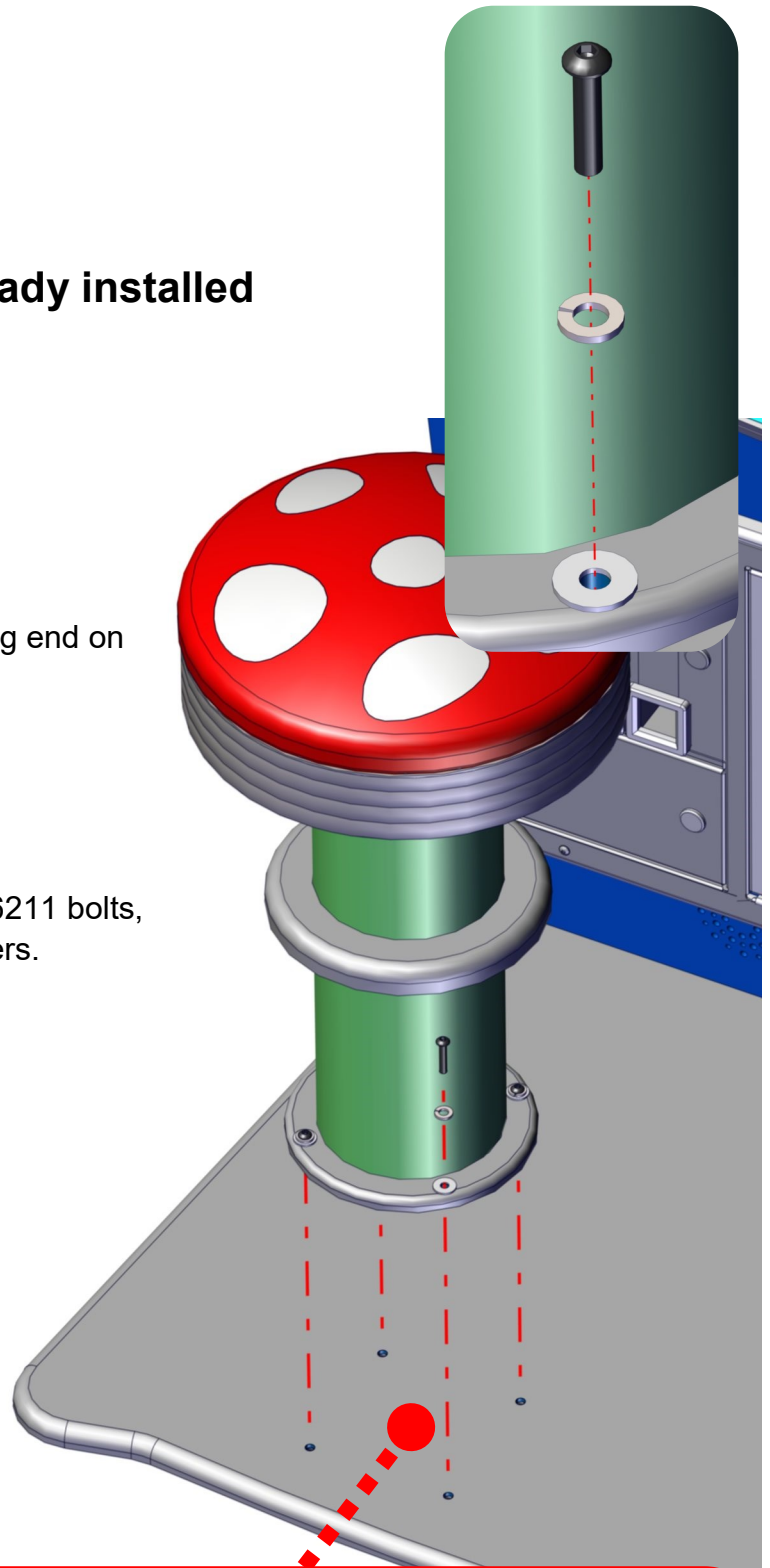# Note: Skip if your seats are already installed

Locate the three seats. Unpackage them.

Connect each seat's harness to the mating end on the floor.

Hardware is located in the hardware kit.

Secure the seat to the floor using four AA6211 bolts, AA6053 lock washers, and AA6212 washers.
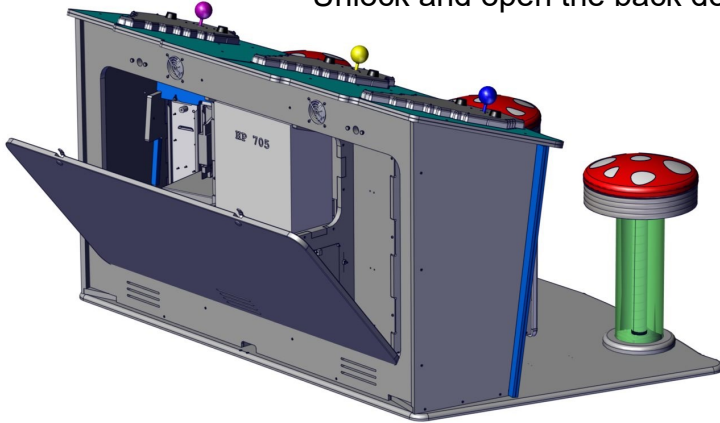
Repeat for each seat.

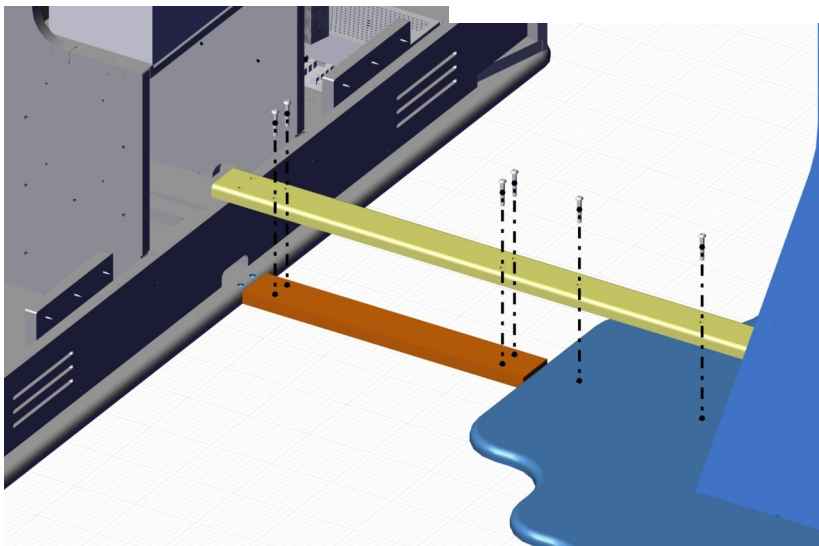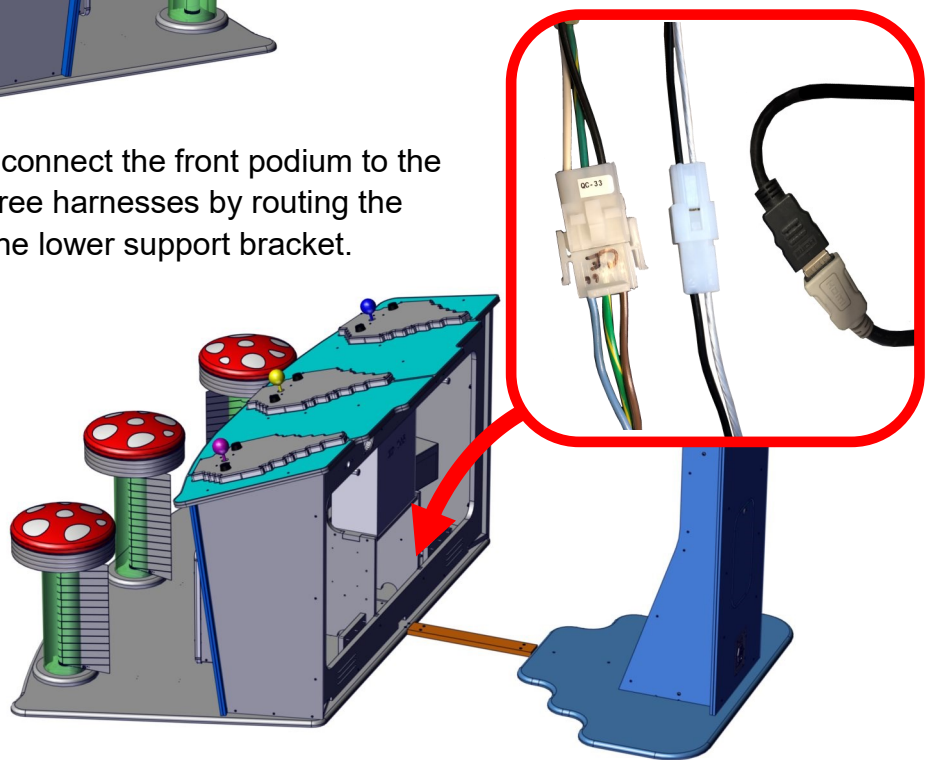# Step 1 - Attach player podium and monitor tower:

Lower Bracket Install

Locate the two lower bottom support bracket pieces.

Unlock and open the back door on the player podium stations.

Locate the three harnesses that connect the front podium to the monitor podium. Connect the three harnesses by routing the wires along the bottom against the lower support bracket.

Attach the bottom support bracket using six AA6214 screws. Make sure not to pinch the harnesses attaching.

The harnesses should be run so that they are inside the bottom support bracket.
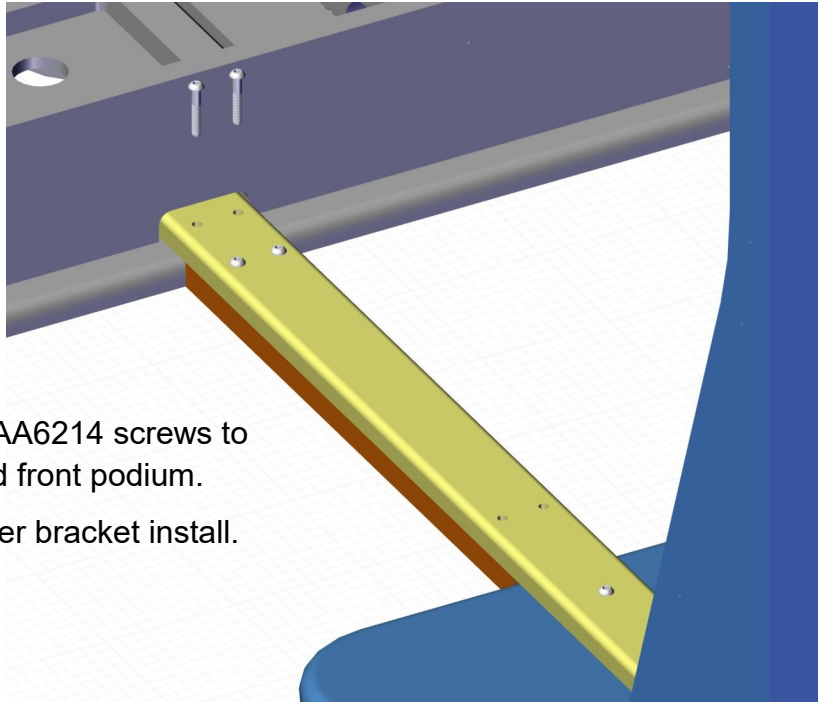
Then attach two more AA6214 screws to the support bracket and front podium.

This completes the lower bracket install.

Step 2 -   Attach player podium and monitor tower:

Upper Brackets Install
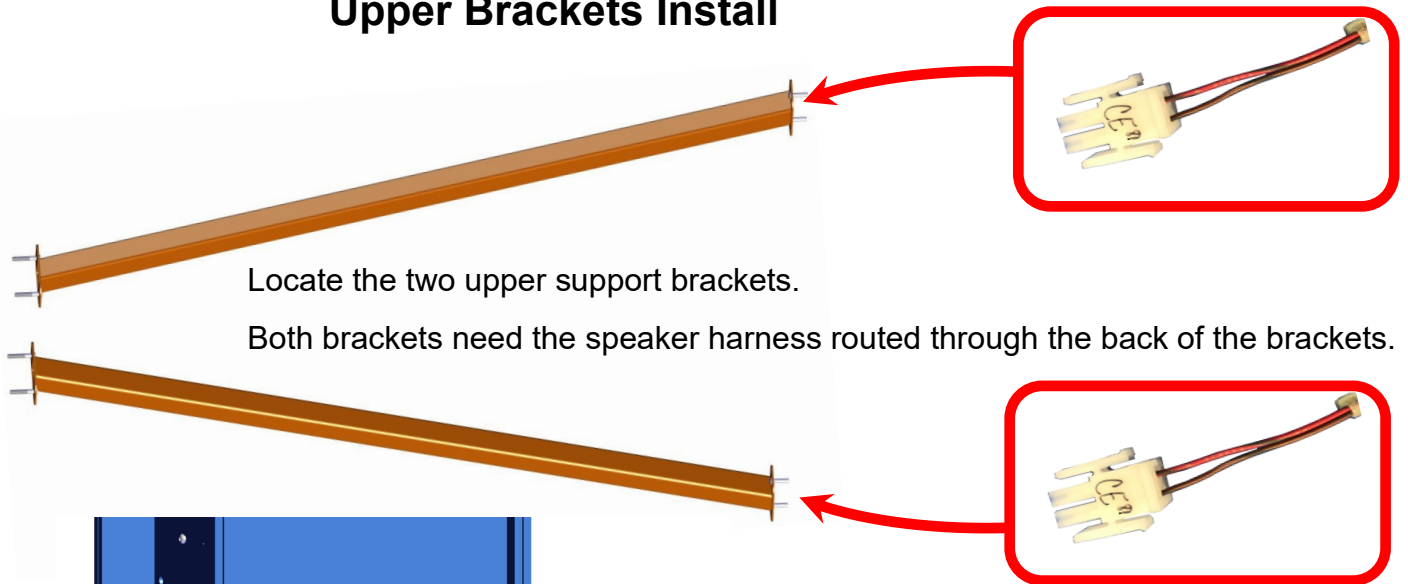
Locate the two upper support brackets.

Both brackets need the speaker harness routed through the back of the brackets.
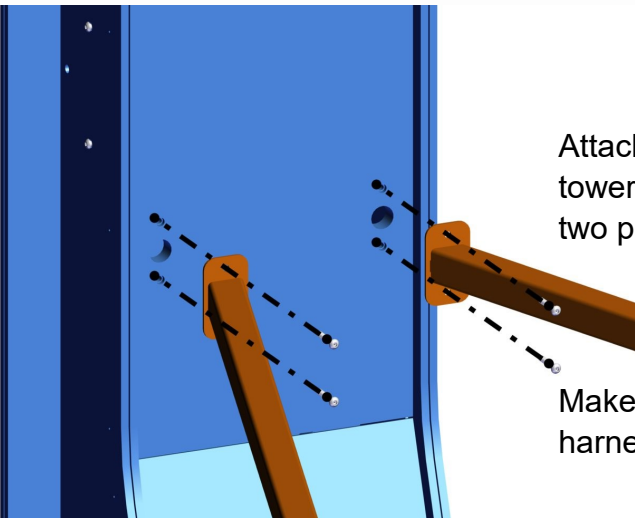
Attach the back end of the supports to the monitor tower using AA6075 washers and AA6214 screws, two per bracket.

Make sure you have already ran the speaker harnesses through them.

Insert the speaker cables coming from the monitor tower into the player podium on both sides.

Connect the speaker cables to the mating ends inside the player podium cabinet.
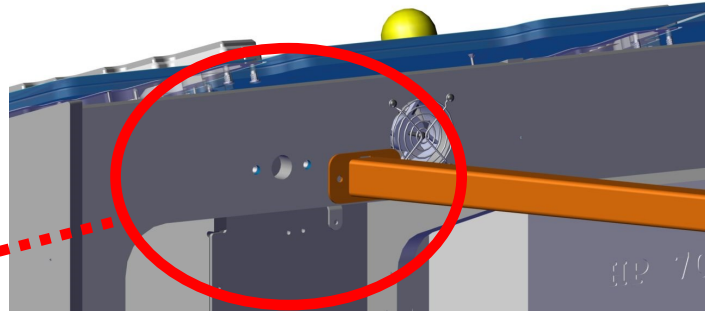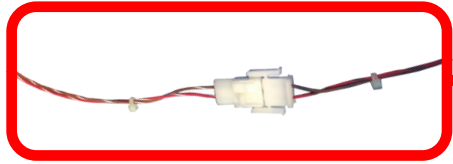
Attach the upper support brackets using two AA6049 bolts and AA6075 washers on each bracket.

Player Podium
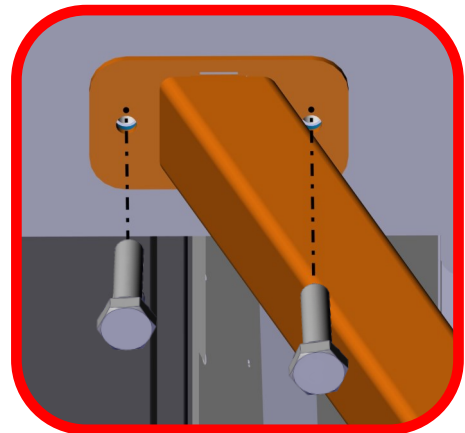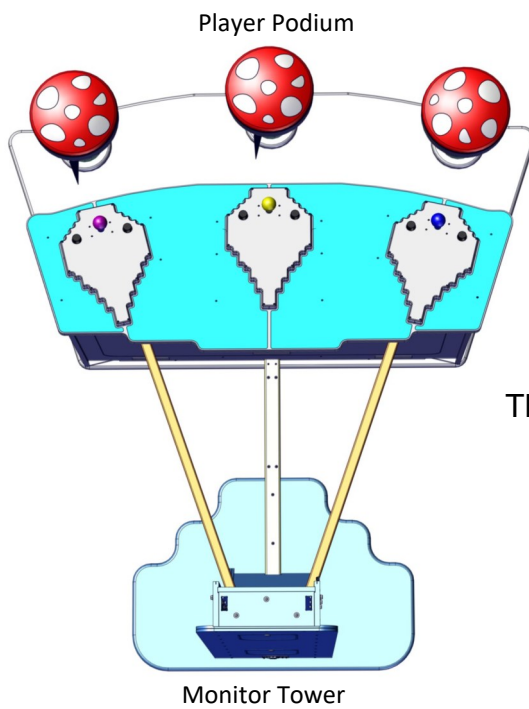
Monitor Tower

This completes the podium bracket install.

Step 3 - Attach Speakers to the monitor tower:
Skip this if already installed
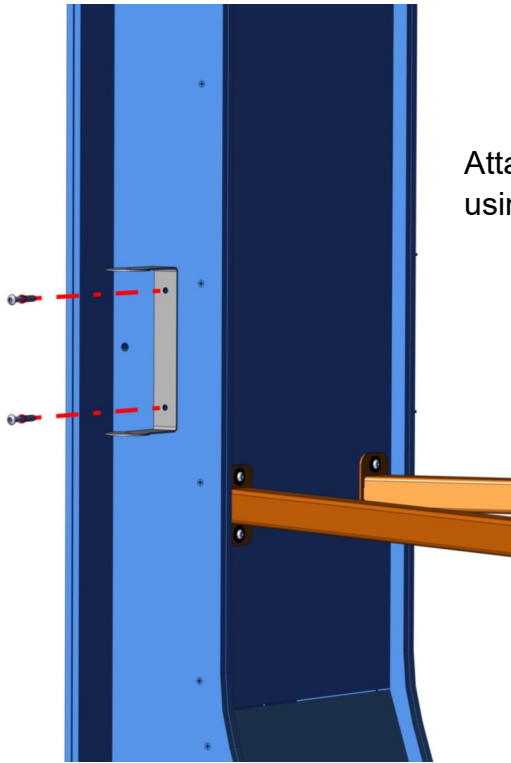
Attach the speaker brackets using two AA6214 screws.
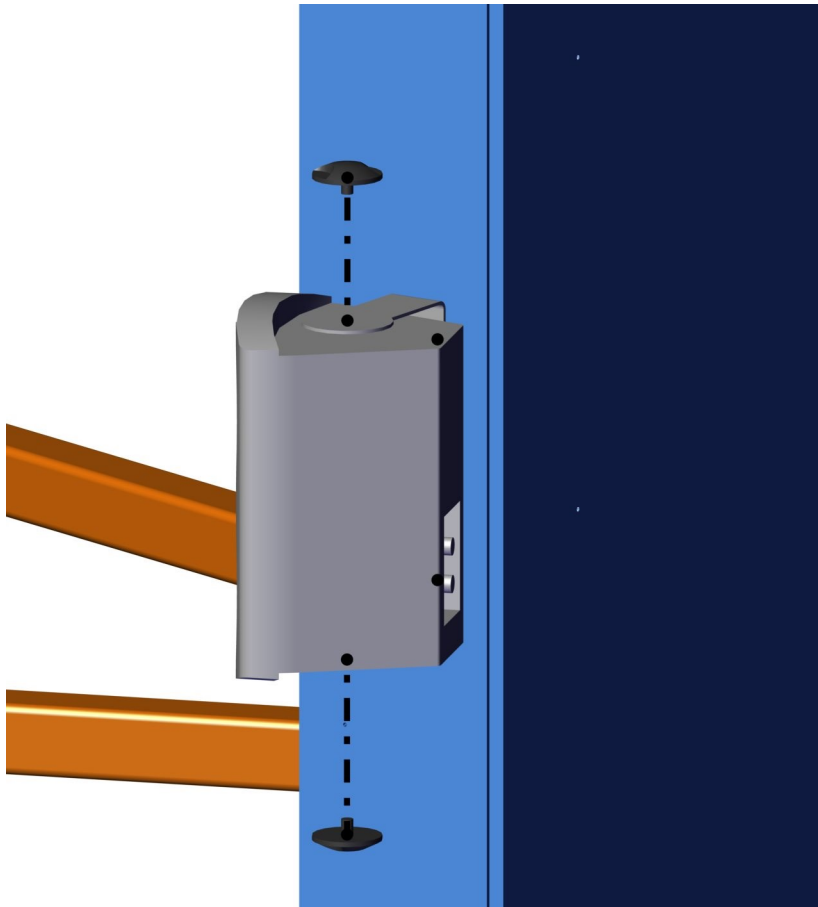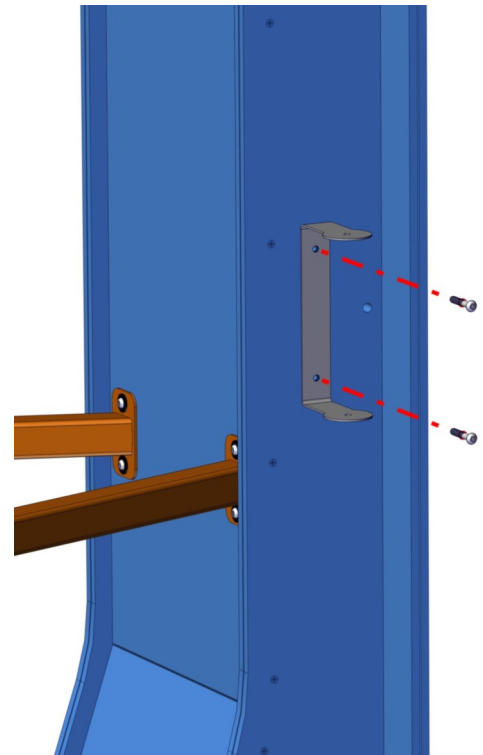
Then secure the speakers using the provided knobs.

Attach the speakers wires making sure the red speaker wire goes to the (+) connector and brown speaker wire goes to the (-) connector.

Position the speakers slightly angled out.

This step is completed.

Step 4 - Attach the monitor to the monitor tower:

Remove the M8 bolts installed on the monitor. Attach the monitor brackets to the back of the monitor using those M8 screws. Note that they can only be attached as shown (bend out).
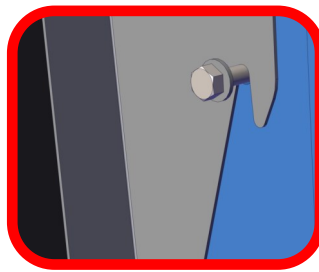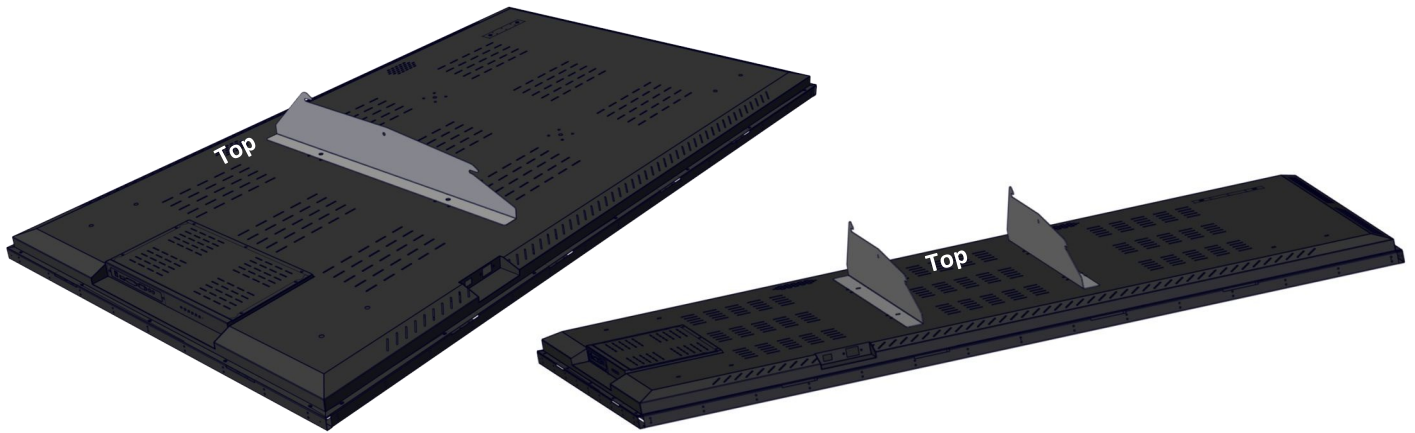
Lift the monitor onto the cabinet with a helper and rest the brackets onto the hardware loosely installed on the side of the cabinet.

Then install a third AA6461 bolt and AA6823 washer on the outside, and AA6438 Nylock nut on the inside at the middle. Tighten all bolts holding the brackets.
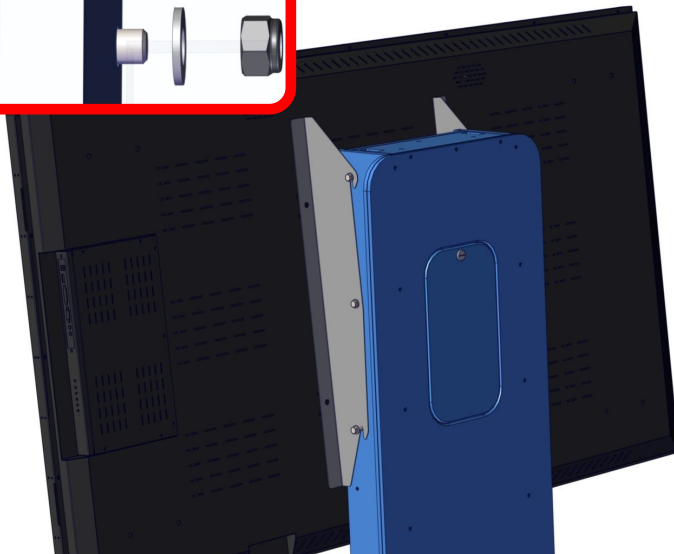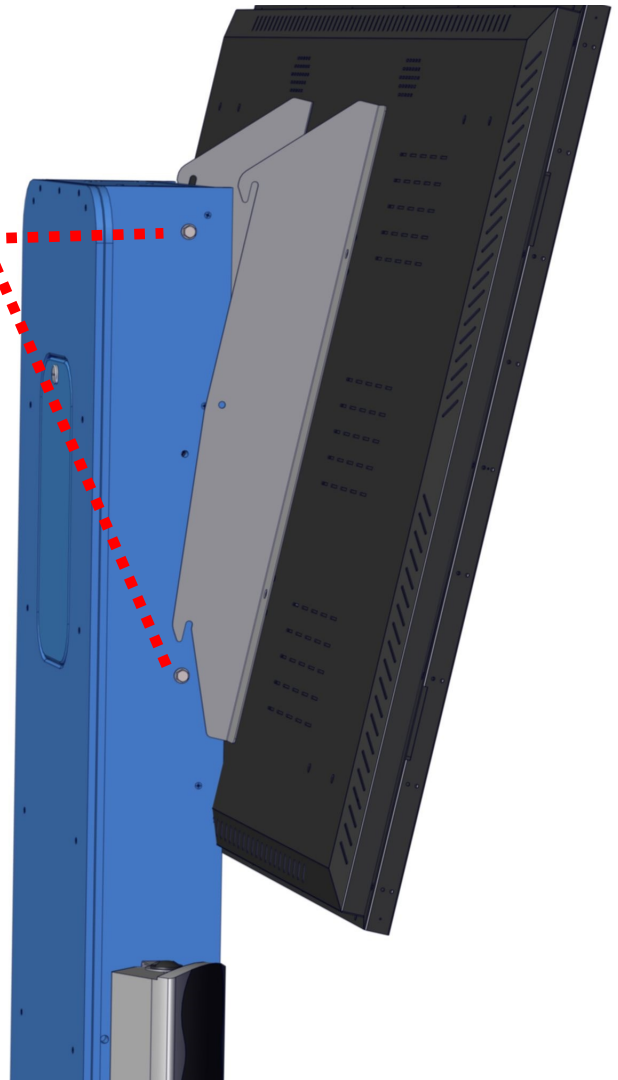
Connect the AC harness to the bottom of the monitor. Make sure the power switch is switched on.

Attach the wiring tracks included with your game to the back of the monitor, both sides. This is shown with the dotted red line. Insert the AC wire into the left track and click shut. On some units, the AC cord is attached to the monitor and cannot be removed. On those units you will find at the bottom of the monitor tower the AC outlet to plug the monitor into.
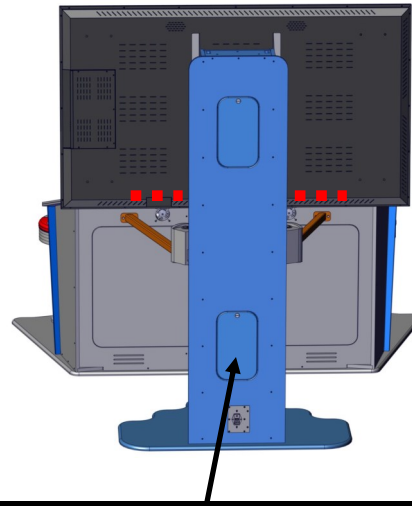
AC OUTLET is located here for TV models (AC cord is built in to TV.

Unlock the side access panel and attach the HDMI connector. The keys are tapped to the backside of the game. If using a TV, plug the HDMI connector into HDMI 1.

Secure the wiring under the Panduit covers and snap close.

This completes the monitor section.

Step 5 -   Attach the Marquee to the monitor tower:

Place the marquee mount on top of the monitor tower. Secure the mount using three AA6102 bolts and AA6075 washers.
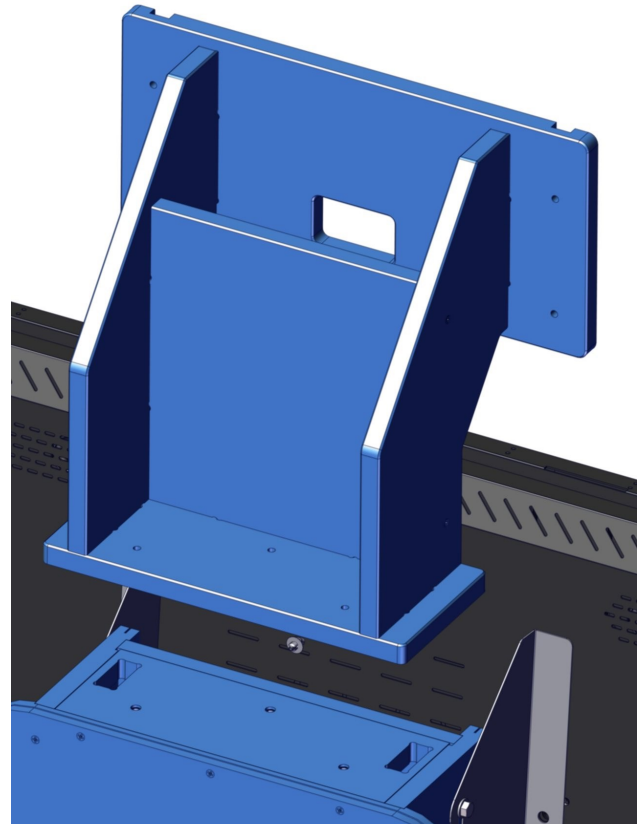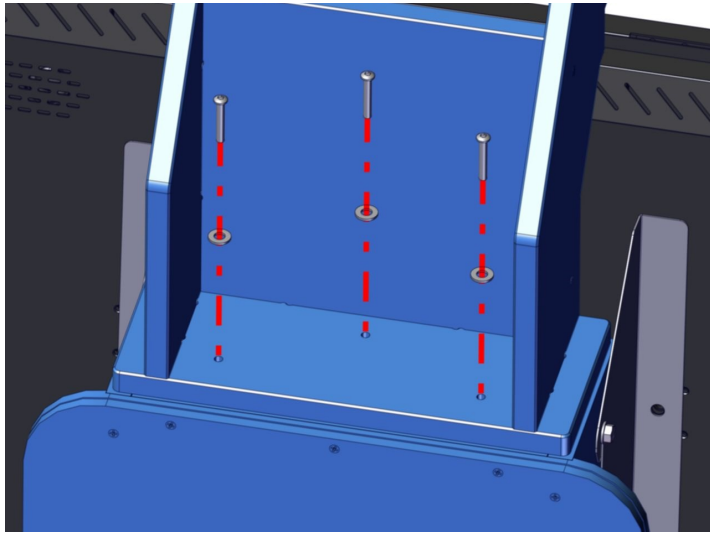
Tuck in all wiring except the long single grey harness. Lift the marquee assembly on to the hook at the top of the marquee mount. The hooks slide into the back of the marquee.

TUCK WIRES IN
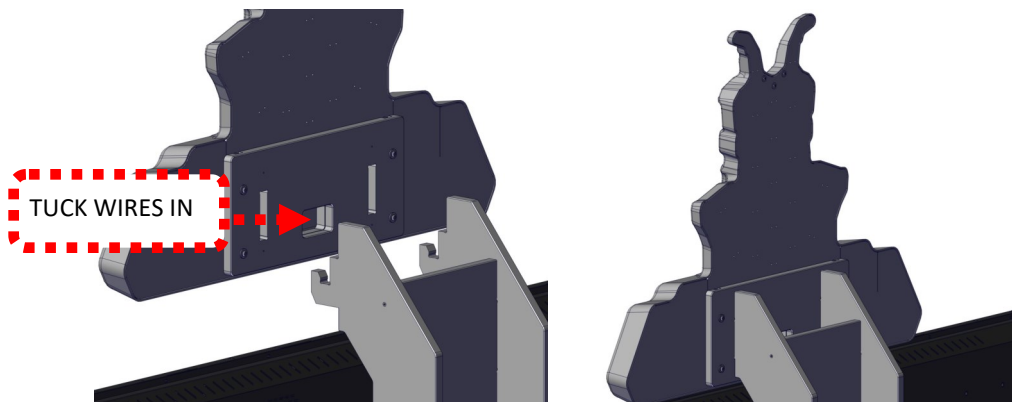
Then secure the marquee to the mount using four AA6102 bolts and AA6075 washers.
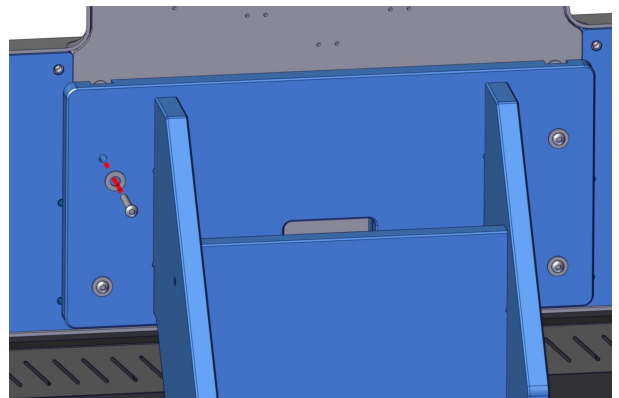
Then secure the marquee sides to the marquee using four AA6211 bolts and AA6212 washers.
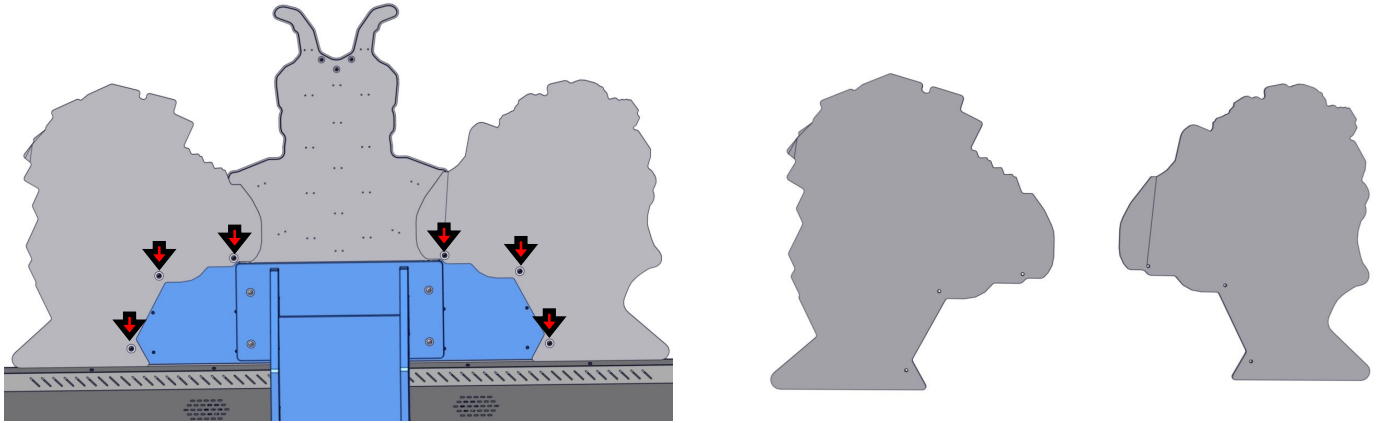
Secure the marquee harness to the marquee mount using a AA6568 wood screw. Then drop the cable down the monitor tower to the bottom of the cabinet.
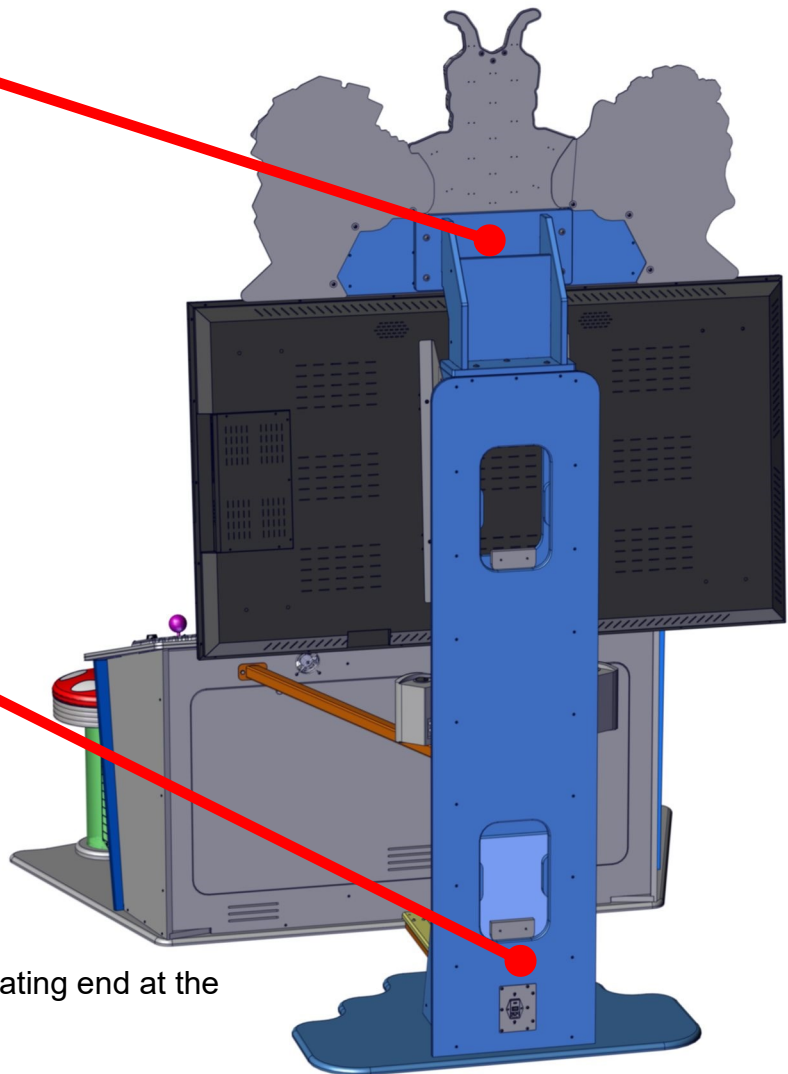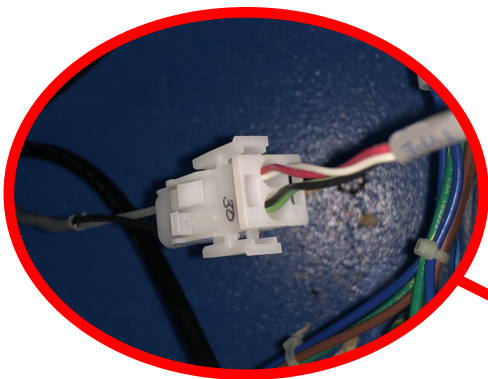
Then attach the marquee cable to the mating end at the bottom of the monitor tower.

Universal Card link Connection

See Wiring Insert for wire colors and which connections are used.

Pin 1. +12v- Supply to Card System = Minimum of 2A available for the card systems and a Max of 3A.

Pin 2. Coin 1 - input to the game PCB.

Pin 3. Prize Meter/Ticket Notch 2- is connected to the Ticket Notch line between the game PCB and ticket dispenser. Optional.

Pin 4. Coin Meter 1 - is connected to the coin meter 1 output from the game PCB and can be used by card systems for monitoring purposes.

Pin 5. Ticket Run/Enable 2- is connected to the ticket run line between the game PCB and ticket dispenser. Optional.

Pin 6. Prize Meter/Ticket Notch 1- is connected to the Prize or Ticket Meter output from the game PCB and can be used by card systems for monitoring purposes. Optional.

Pin 7. Coin Inhibit/Enable- is connected to the Coin or Note Inhibit/Enable output from the Game PCB and is used where the game has this feature for disabling any payment. This is normally for states like New Jersey that limit the amount of money that can be inserted at one time.

Pin 8. Ticket Run/Enable 1 - is connected to the ticket run line between the game PCB and ticket dispenser in standard redemption games. This is commonly used for systems using paperless or E-ticket. Not Used if the game doesn't have this output.

Pin 9. Ground- is connected to the common Ground connection, the same ground as the Game PCB.

Debit Card Housing use:

Molex 9-pin housing 03-09-2092

12V
COIN METER 1
COIN INHIBIT/ENABLE
PLAYER 1/COIN 1
TICKET RUN/ENABLE 2
TICKET RUN/ENABLE 1
PRIZE METER/TICKET NOTCH 2
PRIZE /TICKET NOTCH 1
GROUND

9-PIN MOLEX 03-09-1093 OR 1094

FEMALE TERMINALS: 22-24 GA: 02-09-1119 14-20 GA: 02-09-1104

MINIMUM REQUIREMENTS ARE SHOWN IN BOLD TEXT

1.	**+12V**
2.	**PLAYER 1/COIN 1**
3.	PRIZE METER/TICKET NOTCH 2
4.	**COIN METER 1**
5.	TICKET RUN/ENABLE 2
6.	**PRIZE METER/TICKET NOTCH 1**
7.	COIN INHIBIT/ENABLE
8.	**TICKET RUN/ENABLE 1**
9.	**GROUND**

Program Software Settings
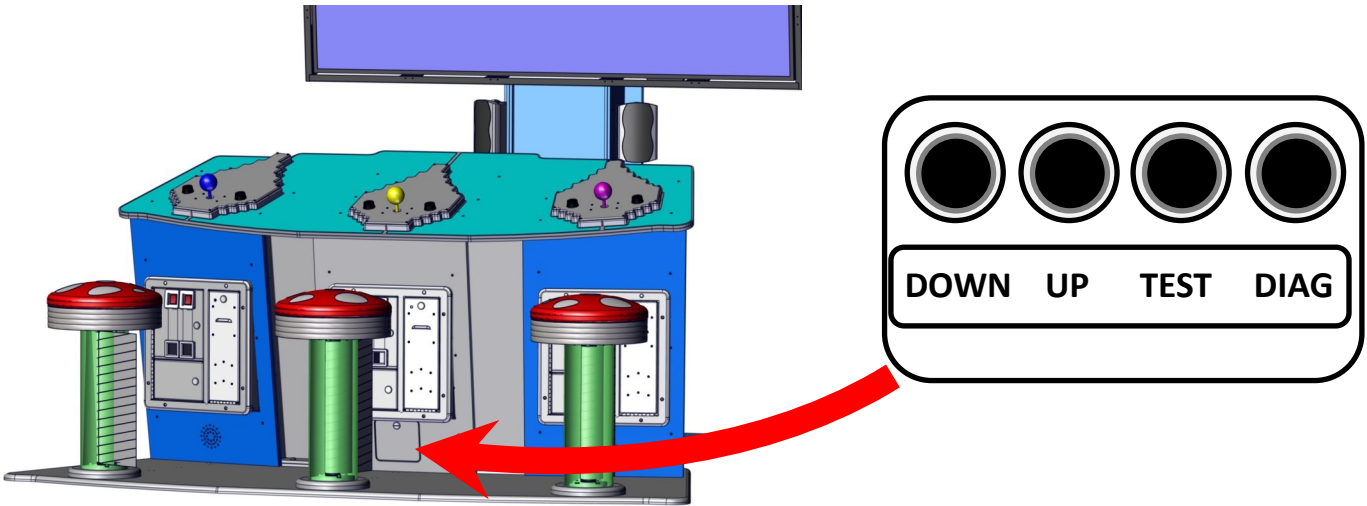
Located at the front of the player podium, at the bottom of the center player's station, is a small access door. Unlock and open this door. Located there is the operator control panel. This will allow you to adjust your settings.

Press the "DIAG" button during attract mod to enter program options.

PRESS "UP" and "DOWN" to move through menus.

PRESS "TEST" to select a menu.

Suggestive Settings

Cost of Game	Ticket Value	Minimum Tickets per Game	Tickets per 10,000 points	Mega Bonus	Avg Tickets
$2.00	$0.01	15	45	1000	55 - 60
$1.50	$0.01	10	30	1000	40 - 45
$1.00	$0.01	5	20	500	25 - 30
$0.50	$0.01	3	10	250	10—15

Main Menu

Centipede 1.02	Unit ID: 1423442233-CENT	Current Time: 04.30.2019 16:07:48

Main Menu

Exit
Adjustments
Audits
Resets
System Information
Tests
Utilities

SCROLL UP — VOLUME UP ^

SCROLL DOWN — VOLUME DOWN v

SELECT — DIAG

EXIT — TEST

? Exit Test Menu

Serial No. 0	Country: USA

- Adjustments menu contains the options to customize your game.

    All options should be verified before operation.

- Audits menu provides statics of game play, money collected, and tickets among other things.

- Resets menu will allow you to reset tickets owed, credits accumulated, or audits, and more.

- System Information and Tests are menus to be used when servicing your game.

- Utilities copies data to a thumb drive. Internal use only.

Adjustments Menu
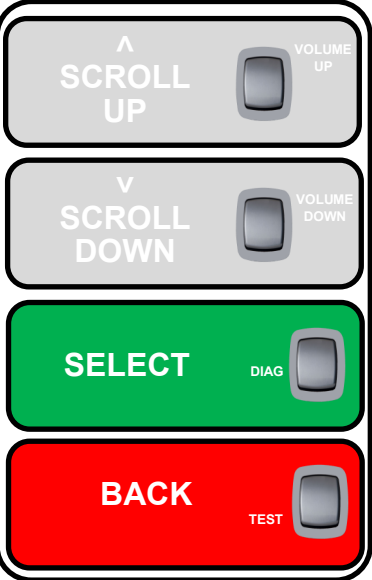
Centipede	Unit ID:	Current Time:
1.02	1423442233-CENT	04.30.2019 16:07:48

Adjustments

Back
Coin Adjustments
Player Cost Adjustments
Redemption Award Adjustments
Advanced Adjustments
Sound Adjustments
Points to Ticket Adjustments

∧ SCROLL UP — VOLUME UP

∨ SCROLL DOWN — VOLUME DOWN

SELECT — DIAG

BACK — TEST

? Return to the previous menu

Serial No.	Country:
0	USA

PRESS "UP" and "DOWN" to move through menus.
PRESS "PROG" to select a menu.

- Coin Adjustments menu allows you to change the type of currency and what each pulse is worth in that currency. For example if selecting "Card swipe" for currency type, you would set the value of that swipe to what you wish to charge the player.

- Player Cost Adjustments menu allows you to set the cost of play or free play.

- Redemption Award Adjustments allows you to set various options on how the game rewards players with tickets.

- Advanced Adjustments are for internal use only and should not be adjust unless told otherwise by an ICE tech.

- Sound Adjustments menu allows you to change volumes for attract and game.

- Points to Ticket Adjustments menu sets the amount of tickets won per score.

Adjustments Menu - Coin Adjustments
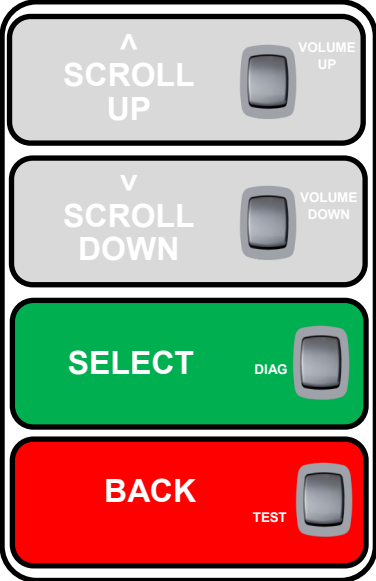
Centipede	Unit ID:	Current Time:
1.02	1423442233-CENT	04.30.2019 16:07:48

Coin Adjustments

Back	
Currency Type	Swipes
Coin Slot 1 Value	1 Swipes
Coin Slot 2 Value	1 Swipes
DBV Pulse Value	1 Swipes
Service Credit Value	1 Swipes
Swipe Value	1.50

SCROLL UP ∧ — VOLUME UP

SCROLL DOWN ∨ — VOLUME DOWN

SELECT — DIAG

BACK — TEST

? Return to the previous menu

Serial No.	Country:
0	USA

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Currency Type option informs the game what type of money you are accepting.
- Coin Slot 1 Value option sets the value for each pulse from coin 1 line.
- Coin Slot 2 Value option sets the value for each pulse from coin 2 line.
- DBV Pulse Value option sets the value for each pulse from DBV line.
- Service Credit Value set the value of the service switch.
- Swipe Value sets the money value of the swipe. This option changes depending on currency set.

Adjustments Menu - Player Cost

Centipede 1.02	Unit ID: 1423442233-CENT	Current Time: 04.30.2019 16:07:48

Player Cost Adjustments

Back

Freeplay   Off

Game Cost   4 Tokens

^ SCROLL UP   VOLUME UP

v SCROLL DOWN   VOLUME DOWN

SELECT   DIAG

BACK   TEST

? Return to the previous menu

Serial No.
0

Country:
USA

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Free Play options allows players to play without inserting money.
- Game Cost sets the amount needed to start a game.

Adjustments Menu - Redemption Award
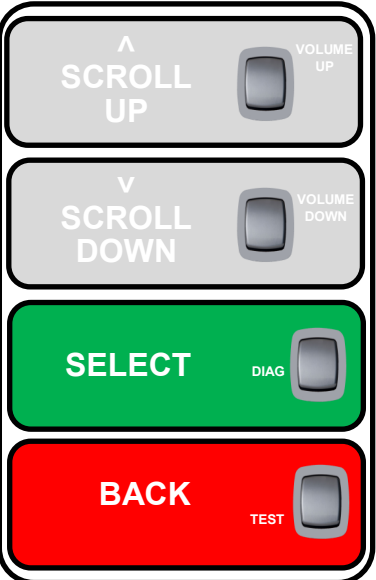
Centipede 1.02	Unit ID: 1423442233-CENT	Current Time: 04.30.2019 16:07:48

Redemption Award Adjustments

Back	
Award Label	Tickets
Ticket Award Mode	Variable Amount (Default)
Min Ticket per game	1
Ticket Value	$0.0100
Ticket Multiplier	1
Cap Ticket Payout	Off
Show Ticket Count during Game	On

^ SCROLL UP — VOLUME UP

V SCROLL DOWN — VOLUME DOWN

SELECT — DIAG

BACK — TEST

? Return to the previous menu

Serial No. 0	Country: USA

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Award Label sets the verbiage used in game. Tickets, coupons, or points.

- Ticket Award Mode sets how the game pays tickets.

- Min Ticket per game options sets a minimum amount of tickets for each game played.

- Ticket Value determines the cost of each ticket paid.

- Ticket Multiplier allows you to pay 1/2 tickets when using 2 point tickets or two cent tickets.

- Cap Ticket Payout allows you to set the maximum amount of tickets paid at any given time.

- Show Ticket Count during Game options allows you show the tickets counting down.

Adjustments Menu - Advanced

Centipede	Unit ID:	Current Time:
1.02	1423442233-CENT	04.30.2019 16:07:48

Advanced Adjustments

Back	
Black Wasp Appear Time	40
Shield Time	5
Mega Spider Difficulty	Med
Set Play Mode	Stop After Mega Bonus

SCROLL UP — VOLUME UP

SCROLL DOWN — VOLUME DOWN

SELECT — DIAG

BACK — TEST

? Return to the previous menu

Serial No.	Country:
0	USA
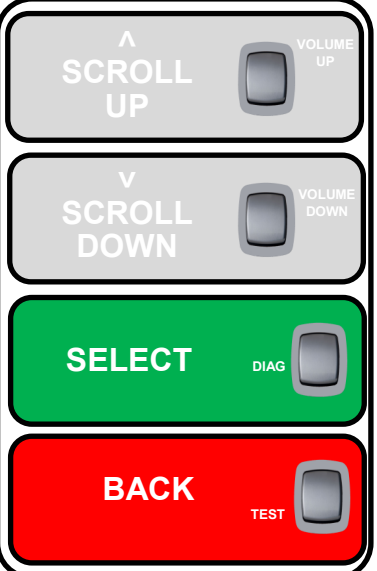
PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Black Wasp Appear Time sets how long the wasp stage lasts.

- Shield Time sets how long the shields last

- Mega Spider Difficulty option determines how hard the spiders are during play. Easy, medium , and hard stay at that level while dynamic adapts to player skill.

- Set Play Mode option allows you to end the game after the bonus or continue forever.

It is not recommended to change any of these two settings without the advice of ICE service department.

Adjustments Menu - Sound

Centipede	Unit ID:	Current Time:
1.02	1423442233-CENT	04.30.2019 16:07:48

Sound Adjustments

Back	
Game Volume	25
Attract Volume	20
Attract Sound Frequency	Occasionally

SCROLL UP — VOLUME UP

SCROLL DOWN — VOLUME DOWN

SELECT — DIAG

BACK — TEST

? Return to the previous menu

Serial No.	Country:
0	USA

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Game Volume sets how loud the game sound and music can be.
- Attract Volume sets how loud the attract volume can be.
- Attract Sound Frequency determines if sound is present or not in attract mode.

Adjustments Menu - Points to Tickets

Point to Tickets Adjustments

Current Game Cost: 1 Swipe ($1.50)

Current Ticket Value: $0.0100

| Tickets per 10000 pts: | 20 |

Mega Bonus: 1000   Estimated Tix Per Play: 20.00

Exit   Avg. Games To Win Bonus: --

Avg. Points Per Play   10000.00

VOL +/- to change DIAG to select

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Tickets per 10000 points sets how many tickets will be paid when 10, 000 points are scored. This is based on the average points scored during play. The estimated tickets will be generated based on average points scored.

Audits Menu

Centipede 1.02	Unit ID: 1423442233-CENT	Current Time: 04.30.2019 16:07:48

Audits
_____

Back
Coin Audits
System Audits
Gameplay Audits
Escrow
Wave Tracking Audits
Redemption Award Audits

SCROLL UP — VOLUME UP

SCROLL DOWN — VOLUME DOWN

SELECT — DIAG

EXIT — TEST

? Return to the previous menu

Serial No. 0		Country: USA

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Coin Audits shows the money inserted for each player station.

- System Audits shows various system information.

- Gameplay Audits shows various information about the game play.

- Escrow shows how many tickets are stored toward the bonus.

- Wave Tracking Audits shows various information about each wave played.

- Redemption Award Audits shows the tickets paid.

Resets Menu

Centipede 1.02	Unit ID: 1423442233-CENT	Current Time: 04.30.2019 16:07:48

Resets

Back

! Reset Credits

! Reset Coin Audits

! Reset Adjustments

! Reset Gameplay & Ticket Audits

! Reset Tickets Owed

! Reset Hardware Monitoring Data

! Factory Reset

? Return to the previous menu

SCROLL UP — VOLUME UP

SCROLL DOWN — VOLUME DOWN

SELECT — DIAG

EXIT — TEST

Serial No. 0	Country: USA

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Reset Credits
- Reset Coin Audits
- Reset Adjustments
- Reset Gameplay & Ticket Audits
- Reset Tickets Owed
- Reset Hardware Monitoring Data
- Factory Reset

System Information Menu

<table>
<tr><td>Centipede
1.02</td><td>Unit ID:
1423442233-CENT</td><td>Current Time:
04.30.2019 16:07:48</td></tr>
</table>

? System Information

Back

? System Details

? Hardware Monitoring

? View Game Log

SCROLL UP — VOLUME UP

SCROLL DOWN — VOLUME DOWN

SELECT — DIAG

EXIT — TEST

? Return to the previous menu

<table>
<tr><td>Serial No.
0</td><td>Country:
USA</td></tr>
</table>

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- System Details shows various information about the system

- Hardware Monitoring shows various information about the computer and its hardware.

- View Game Log reports various information about the game's software interaction.

Tests Menu

Centipede 1.02	Unit ID: 1423442233-CENT	Current Time: 04.30.2019 16:07:48

Tests

Back

Input Tests

Video Tests

Coin & Ticket Meter Test

Lamp Test

File Test

Ticket Dispenser Test

Sound Test

∧
SCROLL UP — VOLUME UP

∨
SCROLL DOWN — VOLUME DOWN

SELECT — DIAG

EXIT — TEST

? Return to the previous menu

Serial No. 0	Country: USA

PRESS "UP" and "DOWN" to move through menus.

PRESS "PROG" to select a menu.

- Input Tests allows the testing of the various devices on the game.
- Video Tests displays various screens for checking the monitor.
- Coin & Ticket Meter Test advances the meters for testing/
- Lamp Test will light all lights for testing.
- File Test checks the status of the files on the hard drive.
- Ticket Dispenser Test will advance tickets to each station for testing.
- Sound Test will play sounds for testing.
- Watchdog Test will reboot the computer to test the function if the computer locks up.

Control Panel Assembly Drawings
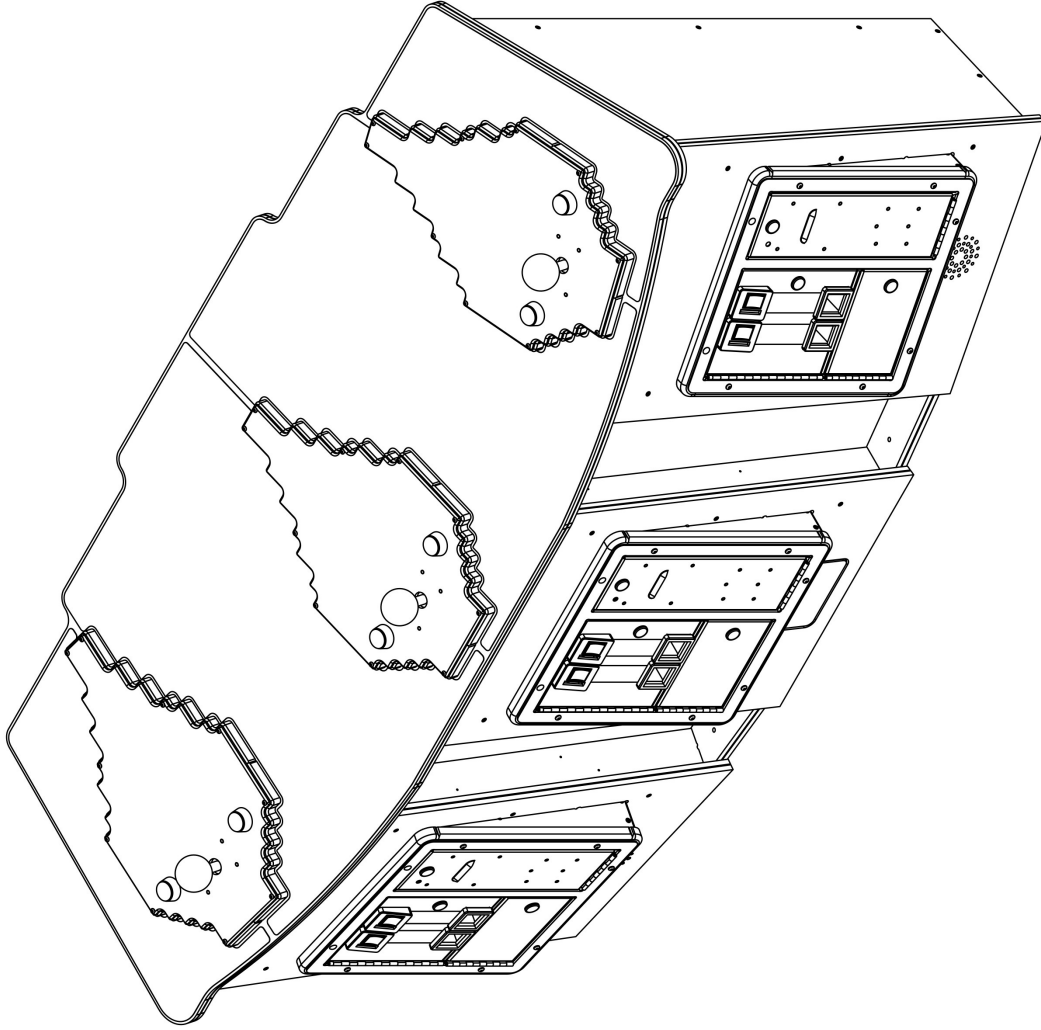
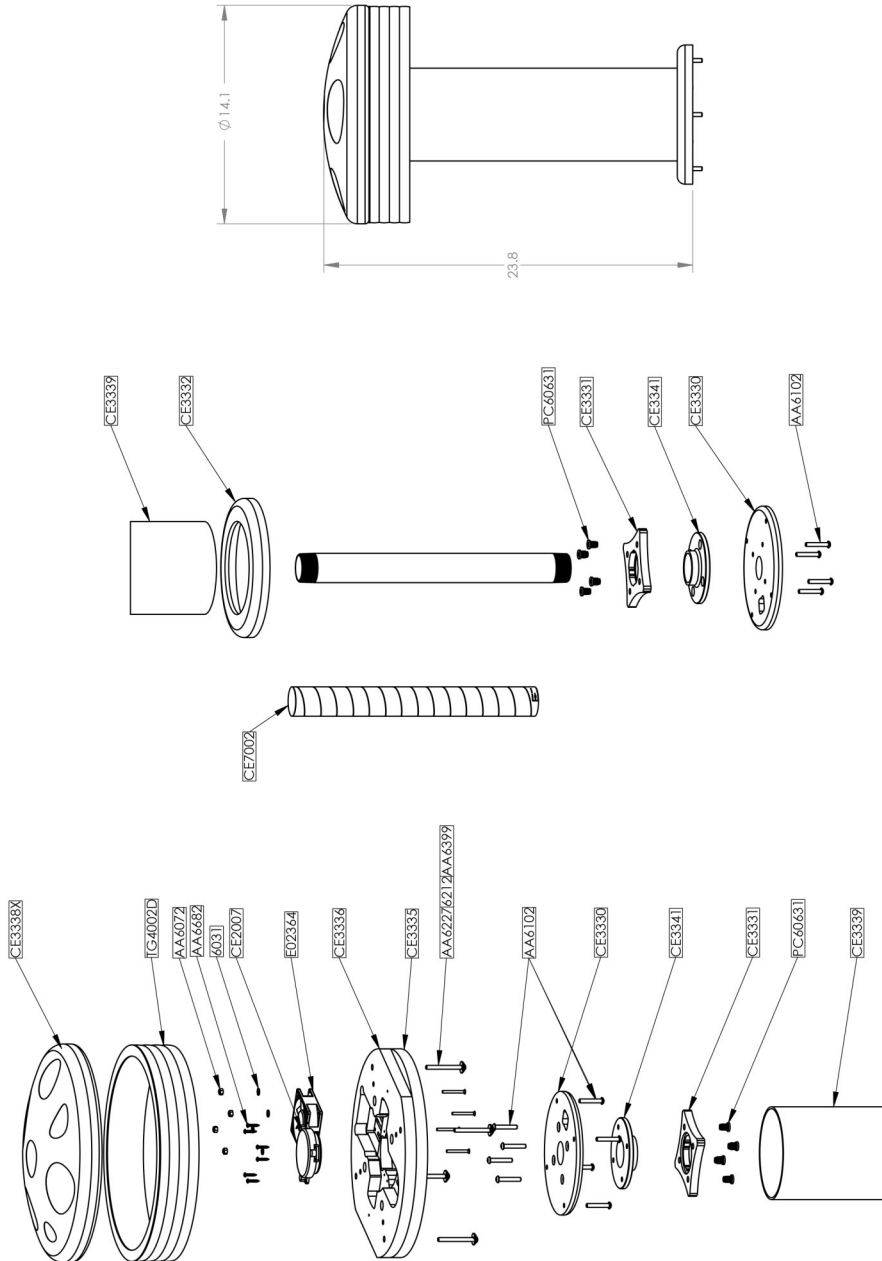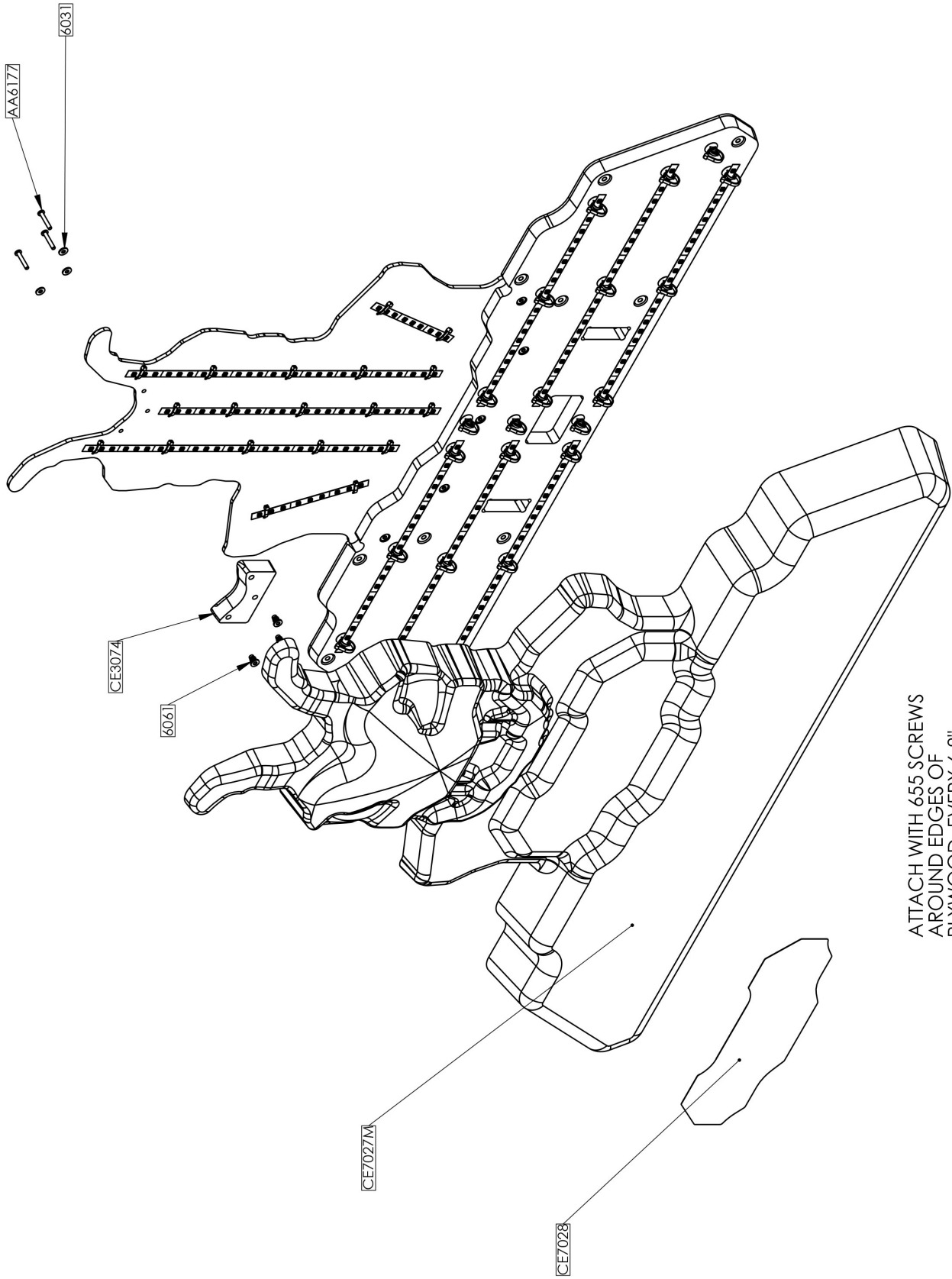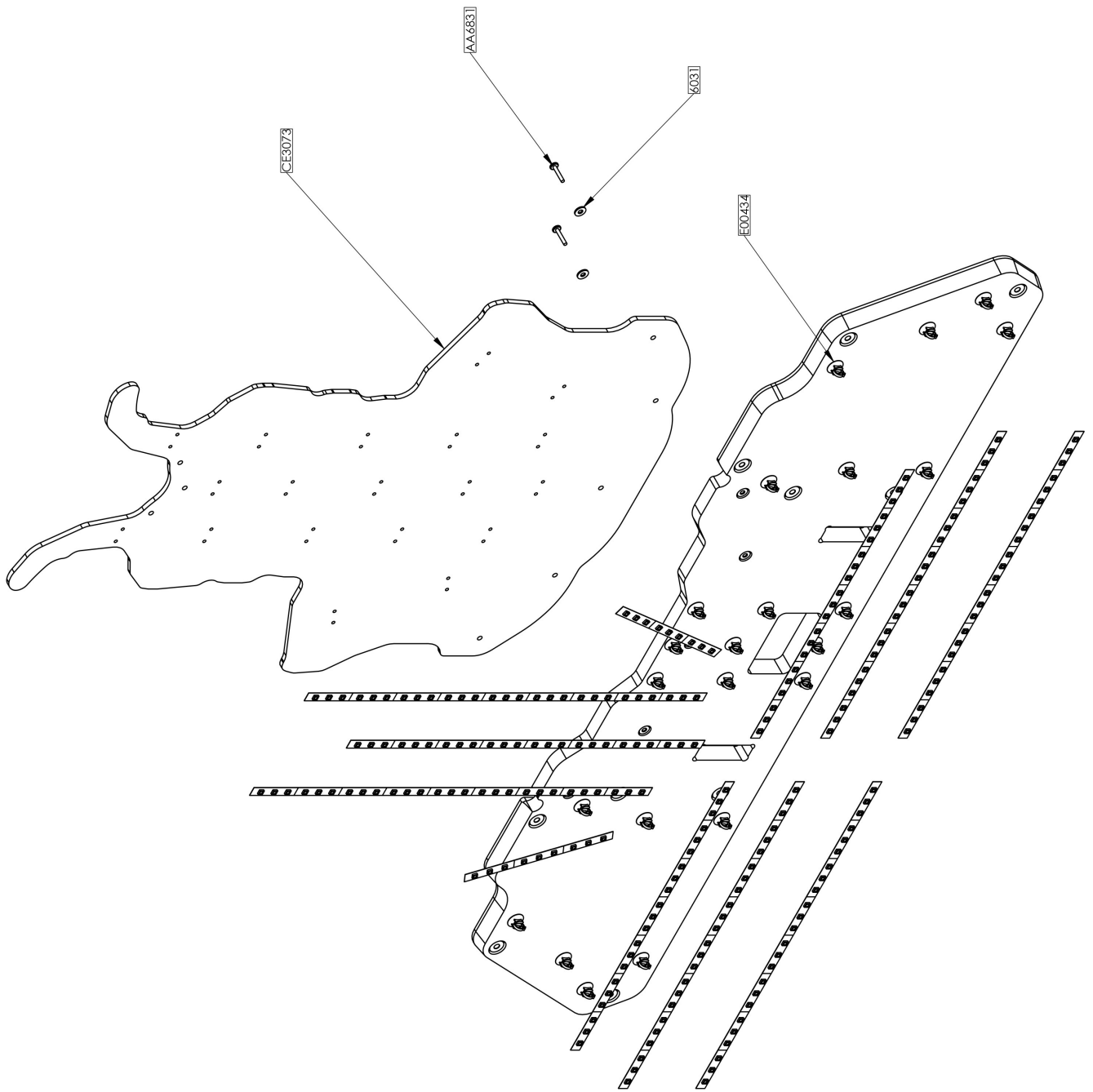| #	Part Number	Description	Qty
1	CE3050CX		1
2	CE_ROCKET_BLUE		1
3	CE3092		3
4	CE_ROCKET_YELLOW		1
5	CE_ROCKET_PURPLE		1
6	CE3048	LED HOLDER LEFT	1
7	CE3049	LED HOLDER RIGHT	1
8	CE3008	COIN DOOR BORDER	3
9	WA5001A7X	COIN DOOR (TRIPLE) DUAL MECH W/ TICKET	3
10	CE7003M	PODIUM DIVIDE LEFT	1
11	CE7004M	PODIUM DIVIDE RIGHT	1
12	CE7005		1
13	DJ2000X	MODEL 705	1
14	E00788TLEX	ASY (LED STRIP LARGE WHITE 7 CUTS)	2
15	E00788PNKX	E00788ARBX	1
16	E00788_PNCX	ASY (LED STRIP LARGE WHITE 7 CUTS)	1
17	E02364	SMALL AC FAN	2
18	E2364G	FAN GUARD (FG-8) METAL 80MM (ROHS)	4
19	6446	8-32 x 1/2 HH SPACER	34
20	6189	#2 X 1" LG. PPHMS	24
21	PC60643	6-32 x 1/4 HH SPACER	8
22	WE2034X		1
23	GF2010	POWER SUPPLY (MEAN WELL)	1
24	KF2011CX	PCBA FUSE BOARD 6 X 5 AMP	1
25	6713	6-32 x 1.5 PEM STUD (FH-632-24ZI)	4
26	AA6831	8-32 X 3/4 PPHMS	18
27	E00434	CABLE TIE HOLDER BARBED WITH ZIP TIE	42
28	BA1016	GADPT-SP-320 POWER SUPPLY BRKT	2
29	E01562	8 POS TERMINAL BLOCK	1
30	CE3093	ELECTRONIC BOARD	1
31	CE3094	TERMNAL CVR	1
32	5014	7/8" CAMLOCK	3
33	AA6703	#8-32 x 2-1/4" LG PPHMS (18-8SS)	10
34	6346	HJNUT 8-32	10
35	655S	#8 x 5/8 SQ. DRIVE (SILVER)	21
36	6041	8/32 x 5/8 PEM STUD FH 832-10	1
37	6300	8/32 x 1 1/4 PEM STUD FH 832-20	6
38	6061	8-32 CAB INSERT (J-50111)	30
39	AA6099	10 X 1-1/4 PHTMS FULL THREAD TORX	18
40	AA6295	10-24 x 2-1/4" LG. CARR. BOLT	6
41	6020	#10 FLAT WASHER USS (#12 SAE)	6
42	6040	10-24 KEP NUT	6
43	AA6978	AA6978	30
44	MT1090	COMBINATION BRACKET	1
45	CE3089	FRONT ACCESS	1
46	CE3086	FRONT DOOR CLEAT	3

6040

6040

WA5001-6A

AA6295

AA6099

E00434

5014-2 CAM

6346

E2364C

AA6703

CE7005

6061

AA6116

CE3092

AA683

CE7014M

6189

6446

AA6978

6004C

6041

SF2004

CE2015BL
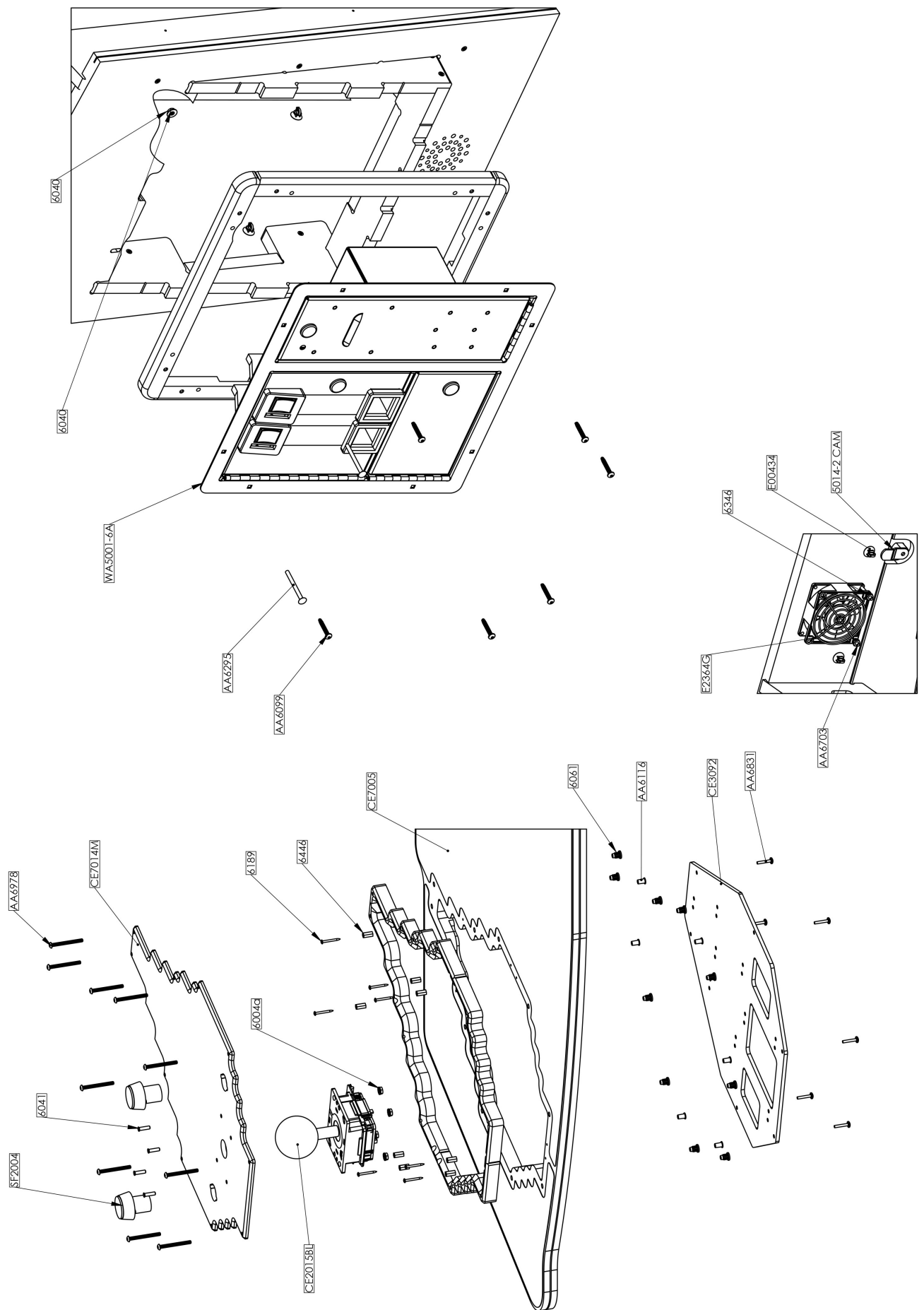
Item	Part Number	Description	Qty
1	CE3330	FLANGE EXTENSION	2
2	CE3331	NUT RETAINER	2
3	CE3332	BASE TRIM RING	1
4	CE3339	TUBE, Ø6" OD, 1/8" WALL, 18.25" LG	1
5	PC60631	025-20 CABINET INSERT (J50115)	12
6	CE2007	CE2007	1
7	CE3335	SHAKER MOUNT	1
8	CE3336	SEAT CROSS BRACE	1
9	CE3338X	UPHOLSTERED CUSHION	1
10	TG4002D	SEAT TRIM RING	1
11	CE3341	1-1/2" NPT FLOOR FLANGE	2
12	CE3340	1-1/2" X 20" NIPPLE	1
13	AA6102	1/4-20 X 1-1/2 BSHCS (ZINC)	12
14	AA6227	1/4-20 X 2-1/2 BSHCS BOLT	4
15	AA6399	5/16 LOCK WASHER GR8	8
16	E02364	SMALL AC FAN	1
17	6030	DRYWALL SCREW 1.25	4
18	6211	1/4-20 x 1-1/4" LG. BSHCS	4
19	6212	1/4 x 3/4 FLAT WASHER BLACK (USS)	8
20	AA6359	8-32 X 1-1/2 PFHMS	4
21	AA6682	6 X 3/4 PPHMS	6
22	CE7002	SPIRAL WRAP GRAPHIC	1
23	AA6072	#8-32 NYLOCK NUT	4
24	6031	#8 FLAT WASHER (ZINC)	4

Ø14.1

23.8

CE3339
CE3332
PC60631
CE3331
CE3341
CE3330
AA6102

CE7002

CE3338X
TG4002D
AA6072
AA6682
6031
CE2007
E02364
CE3336
CE3335
AA6227
6212
AA6399
AA6102
CE3330
CE3341
CE3331
PC60631
CE3339

AA6177

6031

CE3074

6061

ATTACH WITH 655 SCREWS
AROUND EDGES OF
PLYWOOD, EVERY 6-8"

PILOT DRILL Ø3/32"

CE7027M

CE7028

AA683

6031

CE3073

E00434

6061

CE3067

PC60631
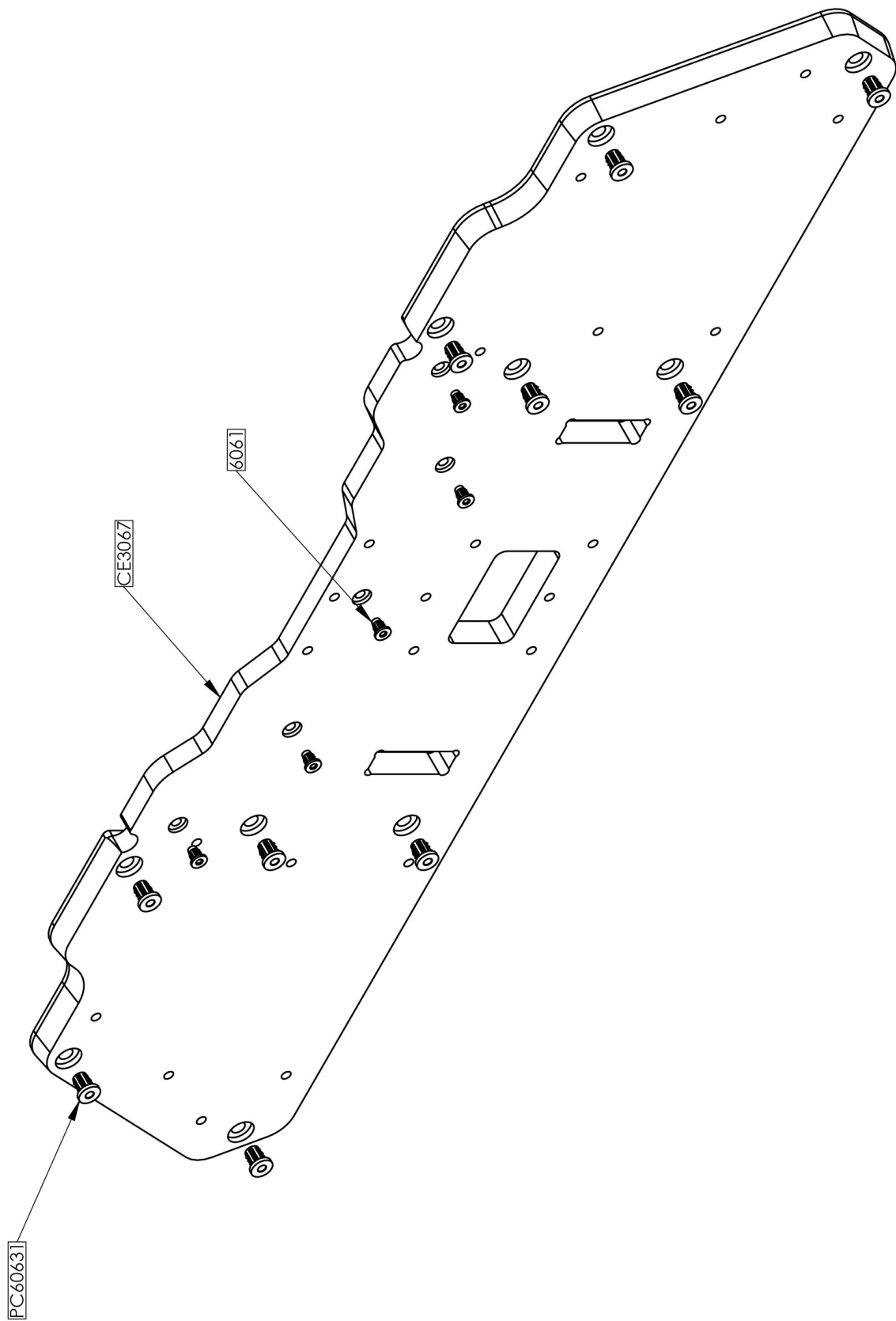
Centipede Recommended Spares

Joystick Set:

CE2015BL   Blue

CE2015YL   Yellow

CE2015PR   Purple

DJ2000CEX   Computer

WE2034X   Rio II board

GF2010   Power Supply

KF2011PNCX   fuse board

ZS2006   amp

E02111   Relay

E00972   7amp fast blow fuse (used in KF fuse board)

E00240   7amp Slow Blow fuse (120V main fuse only)

E00038   4amp Slow Blow fuse (230V main fuse only)

MON75   Monitor 75"

E02364CEX   Fan (Seat and cabinet)

CE2007X   Seat Shaker

CE2006   Speakers

WARRANTY POLICY

I.C.E. Inc warrants all components in new machines to be free of defects in materials and workmanship for the period listed below:

- 180 days on Main PCB's, Computers & Motors
- 1 year on all LCD monitor panels
- 90 days on all other electronic and mechanical components
- 30 days on all I.C.E. repairs and parts purchases

I.C.E. Inc shall not be obligated to furnish a warranty request under the following conditions:

- Equipment or parts have failed through normal wear and tear
- Equipment has been subjected to unwarranted stress, abuse or neglect
- Equipment has been damaged as a result of arbitrary repair/modification

Products will only be covered under warranty by obtaining an I.C.E. authorized RMA #. To obtain an RMA # please provide I.C.E. tech support with the game serial # or original I.C.E. invoice # and a detailed description of the failure or fault symptoms.

I.C.E. Inc will assume no liability whatsoever for costs associated with labor or travel time to replace defective parts. All defective warranty covered components will be replaced with new or factory refurbished components equal to OEM specifications.

I.C.E. Inc will cover domestic UPS ground, or comparable shipping costs during the warranty period. International or expedited shipments are available for an additional charge. To obtain credit defective parts must be returned to I.C.E. Inc, at the customer's expense, within 30 days. After 30 days a 15% re-stocking fee will apply to all returns.

ICE distributors are independent, privately owned and operated. In their judgment, they may sell parts and/or accessories other than those manufactured by I.C.E. Inc. We cannot be responsible for the quality, suitability or safety of any non-I.C.E. part or modification (including labor) that is performed by such a distributor.

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